



Animal Crossing Community

Issue 15 - July 2023

Welcome to the 15th edition of the ACC Newsletter!
It's warming up out there, so stay cool during the dog days of summer!

Happy reading!



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Isabelle's Upcoming Announcements

Brought to you by sunnycarnation

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
						1 Curt
2 Agent S	3 Blaire	4 Apollo	5 Samson	6 Mira	7 Bree	8 Jeremiah
9 Huck Static	10 Mott	11 Victoria	12 Olive	13 Twiggy	14 Dizzy	15 Caroline
16 Frita	17 Jay	18 Croque	19 Nibbles	20 Yuka	21 Prince	22 Chow
23 Elvis	24 Rex O'Hare	25 Peck	26 Curly	27 Ketchup Erik	28 Truffles	29 Lionel
30 Frank	31 Julia Grizzly					

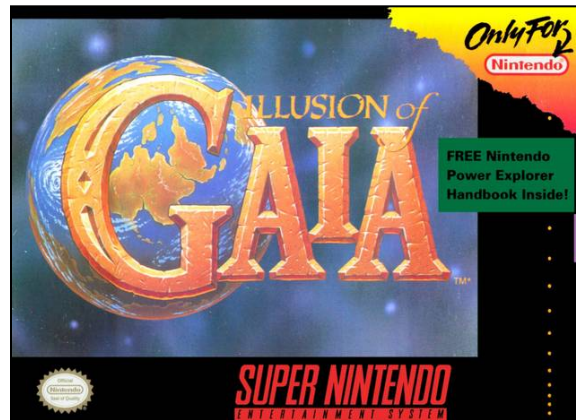
Animal Crossing





RETRO CORNER

Brought to you by: ACWNFreakazoid



Illusion of Gaia (NA) / Illusion of Time (PAL) / ガイア幻想紀 (Gaia Gensouki)(JPN)

Perhaps one of the more overlooked RPGs on the Super Nintendo, *Illusion of Gaia*, was released in North America in 1994. Developed by the now-defunct Quintet, it's considered by fans to be part of a trilogy of Super Nintendo games alongside *Soul Blazer* and *Terranigma*. Some people also consider *The Granstream Saga* for the original PlayStation to be a spiritual fourth game in the series, as former development members of Quintet share common elements that developed it.

The protagonist of *Illusion of Gaia* is Will, a teenager from the town of South Cape. The lone survivor from an expedition to the Tower of Babel with his father, he now lives with his grandparents. In addition, he possesses the ability to move certain statues telekinetically. Maybe that's not the most exciting breadth of ability, but it's better than nothing, right? Events get set in motion when he happens upon a portal to Dark Space inhabited by none other than Gaia, who tells him he must venture forth and save the world from impending doom.



Gameplay takes place entirely within towns and dungeons. Travel between them is accomplished by exiting the world map and selecting a location from a list of possible destinations. The various locations are based on real-world locations, like the hanging gardens of Babylon, Egyptian pyramids, etc. Instead of healing and saving at inns, you can accomplish both by accessing portals to Dark Space scattered about and speaking with Gaia. These portals can be found in dungeons too, which proves most useful as healing items are rare and finite.



Combat is similar to *Legend of Zelda* games. Will brandishes his trusty flute to inflict damage on enemies and reduce their HP, represented by hearts, to 0. No, that's no typo. Will's weapon of choice is a flute. Maybe Link should start using his ocarina as a weapon? Never fear, though, as certain Dark Space portals in dungeons contain statues of the dark knight Freedan. Interacting with them transforms Will into Freedan while in that dungeon or until you use one again to change back into Will. Both characters can use their telekinesis to block incoming projectiles.



Freedan offers many advantages over Will. For one, he uses an actual sword and does twice as much damage. Additionally, his reach with the sword is greater than Will's flute, so he can hit enemies in places Will cannot. He also acquires one of the best attack skills in the game that can make quick work of a group of enemies. Some dungeons require skills unique to Will to clear, so Freedan can't be relied upon constantly.

Unlike most RPGs, no experience is gained from defeating enemies. Instead, dungeons are split into various areas. Defeating all the enemies in an area earns you an upgrade to your attack, defense, or HP (the exact upgrade is predetermined for all areas). This also means that enemies do not respawn after defeat, so once you clear them out of an area, you no longer have to worry about them. Additionally, enemies drop no money. There is no money to collect, and thus no item shops anywhere.

Instead, items are acquired from chests, NPCs in towns, and by exchanging Red Jewels. Red Jewels can be found in both towns and dungeons in chests and by interacting with people or objects. These jewels can then be traded in with the Jeweler Gem, a master of disguise who appears in every town. He'll give you HP-restoring herbs and other power-ups after you trade enough jewels.

Overall, *Illusion of Gaia* isn't the most difficult of games, as Dark Space portals in dungeons are fairly plentiful. Plus, once you mow down most enemies, very little danger remains. Even if you are struggling, every 100 Dark Gems collected from defeated enemies nets you one continue with half of your HP should you die. The hardest battles are the bosses, as they do a fair amount of damage, and your healing options are limited. The continues are also fairly useless as you restart the battle anyways, but with half of your HP.



※ Images from www.gamefaqs.com

Collector's Cranny

Brought to you by: StarlitGlitch



December 8, 2021, marked two releases of *Animal Crossing* merch at 7-11 convenience stores across Japan. In addition to another set of Ichiban Kuji items, other pieces that could be picked up off the shelves were also for sale.

The regular items included a planner for 2022, candy, cup noodles, bottle cap calendars, and clear pouches.

The planner was a definite standout from this release. Covering January 2022-March 2023, each brightly colored page has plenty of *Animal Crossing* characters and imagery. There's even a full sticker page in the back! Unfortunately, a 2023 version was never released.





A賞 トントンカントゲームキッチンタイマー 難1 約10cm
トントンカントゲームサウンドを再現した、作業台型のキッチンタイマー。難易度がかわる。たまごのフィギュア付き。

B賞 タヌポートATM貯蓄箱(サウンド付) 難1 約14cm
コインを入れると音が鳴る。タヌポートATM型の貯蓄箱。コインを入れるたびにATMの入金音が楽しめる。貯め続けるとローン返済音が鳴ることも。

C賞 おつまれ/島のどうぶつ大集合バスタオル 難1 約100cm
島に暮らす住民どうぶつや、島にやってくるどうぶつたちをデザインしたバスタオル。しずくの島に暮らすあのどうぶつや、あともたちの島に暮らすあのどうぶつなど、みんなに会える!!

D賞 なんでも使える/スコップカトラリー 難5 約11cm
おうちでも食卓気分が味わえる。スコップ型のカトラリー。シロいスコップ、スコップ、スコップ、スコップ。全3種のなかから、お好きなものが選べます。

E賞 カブカブあ〜がれ〜プレート 難5 約10cm
毎週日曜日にワリから買える、カブのかたちの陶磁器プレート。ワリやカブ、季節感あふれるデザインが楽しめる。全5種類のなかから、お好きなものが選べます。おしよらかやなどお祝いにもおすすめです。集めておくれればお返しも選べます。

F賞 エイブルスタースのメモパッド 難5 A6サイズ
お家からでも楽しめるメイクパターンの楽しめる、A6サイズのメモパッド。エイブルスタースはもちろん、パターンの模様をイメージした住民どうぶつたちもデザイン。全5種類のなかから、お好きなものが選べます。

G賞 今日は何にする? ティーリータオル 難5 約25cm
島にやってくるあのどうぶつたちをデザインしたシャガードタオルと、おなじみのアイテムをデザインしたシャガードタオル。全7種のなかから、お好きなものが選べます。今日は誰と一緒に遊ぶか? 今日は何と一緒に遊ぶか?

ラストワン賞 ジョニーのぬいぐるみ(運着ver.) 約30cm
お部屋にジョニーが運着!? おうちのことばに響くとも最高気分が味わえるやう、運着ボスのジョニーのぬいぐるみ。ラストワン賞は、お家で運着の心を思い出していただくことになりま。種いのくじが少ない商品があったらラッキー!ぜひ買ってあげてください。

The latest *Animal Crossing* Ichiban Kuji set features a kitchen timer, ATM coin bank, bath towel, shovel spoons, turnip plates, notepads, hand towels, and a stuffed Gulliver. Each item has a different difficulty level in the drawing, with the stuffed Gulliver only being given out for the last ticket purchased in the store.

Ask Nat

Brought to you by ACWNFreakazoid

Hello aspiring entomologists. I've been waiting for submissions of some tast... err, interesting bugs, but alas, my sna... academic curiosity seems to be lacking muses. Luckily, Jess (PenguinGeek) was kind enough to provide some appetizers for this segment, so without further ado, here are some pictures!



On the left is a species of *Morpho* butterfly. This is the same genus the emperor butterfly in the games belongs to. On the right is a clipper (*Parthenos sylvia*). Thanks again to Jess for taking time away from her arachnological endeavors to take those pictures. She can now return to screaming in delight with every new spider she discovers!

Now, shall we proceed to the main course? June means fireflies, fleeting as their presence may be as July takes flight. Fireflies are beetles belonging to the family *Lampyridae*. Many people are familiar with their defining characteristic: a propensity for dazzling displays of bioluminescence. Combining certain compounds in specialized organs can produce light from the chemical reaction. The enzyme involved in this reaction, luciferase, is commonly gene-edited into other species in experiments and commonly used in forensics and medicine.



Photuris lucicrescens by Bruce Marlin, [Wikimedia](#)

All larval fireflies emit light to signal that they possess chemicals that make them unpalatable to many potential predators. Speaking of firefly larvae, they look quite different from adults. The majority are predatory, hunting snails, slugs, and even each other. The females of many species retain their larval appearance as adults. The main method to identify adult females in these cases is to examine the specimen for fully developed compound eyes, as larvae have only simple eyes.



Firefly larva
By Katja Schulz, [Wikimedia](#)



Firefly larva feeding on snail
By Dr. Raju Kasambe, [Wikimedia](#)

Unlike larvae, not all adult fireflies emit light. Those that do use it as a means to attract potential mates, while the rest use chemical signaling. Different species have their own pattern of flashing, characterized by duration, repetitions, movement direction, color, etc. This variation helps prevent confusion between different species in the same area. However, some species have co-opted these differences to their advantage. The females of certain *Photuris* species mimic the patterns of other species to lure unwitting males into serving as easy targets for predation. Not all adult fireflies are predatory, however. Some feed on pollen and nectar, while others still lack mouthparts and therefore do not eat or drink as their sole purpose as adults is to reproduce.



Calling all budding entomologists, or anyone with a picture of a scrump... err, interesting bug they want to know more about! Just head on over to this [form here](#) and submit your image along with some basic info about the circumstances behind your encounter with said sna... bug. Select entries will be covered in the next newsletter.

Harvey's Photo Wall

Brought to you by Gloomy_Mouse



Yaaaay! Summer is finally here! You know what that means! Sunny beaches, camping, barbecues, and many other adventures await! Let's gooooo! But wait... Don't go alone! Summer adventures are much more fun when you bring a friend along.

There are sooo many different ways to spend a summer day. The first thing I think of is going to the beach and swimming! Just wait at least 30 minutes after eating before you get in the water.



Hot and sunny beaches aren't everyone's cup of tea, though. No, maybe you and your friends would rather travel and explore the remote jungles of Africa. You may just discover a secret cave that's been hidden since ancient times!



Or what if you found secret treasures hidden away?



My favorite things take place at night, though. Chasing fireflies after the sun settles in for its slumber. It's such a beautiful sight! Watch your step. The dark hides many things. You wouldn't want to injure yourself.



My absolute favorite thing to do in summer, though? Tell scary stories around the campfire! Are you afraid of the dark?



The perfect ending to a perfect Summer day. There are many ways to enjoy summer. What are your plans for this summer?



Crafty Creations

Brought to you by klx125

Hey there, Crafty Creators!

In this month's Crafty Creations segment of the ACC Newsletter, I will show you how to make a Gyroid Keychain!



Materials:

1. 2FT of 14 gauge wire
2. Something cylindrical like a Sharpie pen
3. Round needle nose pliers

Steps:

1. Wrap the wire around the sharpie pen two and a half times.
2. Create a small loop for the mouth of the Gyroid.
3. Wrap the wire around the pen another $1 \frac{3}{4}$ times.
4. Create a longer loop for the arm and use the pliers to flatten the loop and shape it in an upward turn to create the left arm.
5. Wrap the wire around the pen halfway and make another long loop for the right arm.
6. Flatten the loop and shape it in a downward turn.
7. Wrap the wire around the pen another $1 \frac{3}{4}$ turn and create two small loops to make the eyes of the Gyroid.
8. Wrap the wire two more times and take it off of the pen.
9. Using the pliers you will now wrap a slightly larger circle than what was wrapped on the pen to create the hat on the Gyroid.
10. Once the large circle is created, slowly spiral the wire to a point on the top of the Gyroid.
11. Create a small loop with the end of the wire to attach the keychain.

Staff Interview - xsmilez

Brought to you by: PenguinGeek

Hey ya'!!! Ever wanted to know what it was like to be a moderator? Eve is here to answer all your burning questions! (I hear she also likes corgis...keep reading to learn more!)



1) Introduce yourself! Tell us about your favorite things to do or anything you want to mention!

I'm Eve, a corgi-loving, pigeon-stalking New York City native that works as a Help Desk Analyst. I have a degree in Human Development, which is the study of social, emotional, and cognitive development of people within families and communities [+ lack thereof]. During my university days, I was part of an on-campus magazine where I did movie reviews, wrote about silly gadgets, and put my graphic design skills to use in making flyers. I was also part of the billiards club as it was my favorite past-time since my HS days. How I went from studying people and shooting pool to working on computers and fighting printers is beyond me.

Video games have always been a huge part of my life. *Animal Crossing* and *Monster Hunter* are the reasons why I buy consoles now. My first system was a Commodore 64 (thanks Dad) and SNES is my favorite console of all time. *Wild World* was my first introduction to *Animal Crossing* and my first impression was "this game is stupid." But the animals charmed their way into my life and I went on to play every installment. You know what, it was Resetti. He caught me off-guard the first time I reset my game and I went "oh these devs are clever!" He made such an impression that I made him my first mod avatar. *Monster Hunter 4U* was something I got on a whim. It was challenging and endearing. Your battle companions are cats [and now dogs too]; you can give them armor! I've played every major release and my group of friends would get together in the evenings to hunt together. Ah, good times.

Does anyone remember *Rock n' Roll Racing* on SNES? That silly game introduced me to rock music; to this day, I am a huge rock and metal fan. I listen to a lot of genres spanning multiple languages. I tend to sort my music into moods and it's been this way for over 20 years. Speaking of, I haven't stopped playing Linkin Park's *Meteora*!20

album since it was released. They're going to be in my top 5 for Spotify again this year for sure.

I am a solo traveler and will be hitting my 30th+ country sometime this year. I love trying new foods, immersing in other cultures, and seeing ancient ruins. Mount Vesuvius in Pompeii, Italy, was smoking a teeny bit when I was there but nothing more. Mount Agung in Bali, Indonesia, on the other hand, decided to erupt the very day I was supposed to fly in from Jakarta in 2017. My plane couldn't take off, so I decided to stay in Jakarta for a few days before heading to Singapore. One day, I will get to Petra, Jordan, and Tikal, Guatemala. I am also passionate about Brooklyn, NYC history--especially finding traces of old roads/trails that have been lost for whatever reason. It's like uncovering a secret that only a few can recognize. It's no surprise that I like doing jigsaws, puzzles, and side-quests. I just like discovering things :)

2) Who is your favorite *Animal Crossing* character, and why?

W o l f g a n g. I was mediocre towards my villagers in WW, but then an empty plot appeared with Wolfgang's name on it. I thought he would be dressed in red with a powdered wig, but lo and behold, he's cool blue with a chic fashion sense. His design, cranky personality, and modern home/aesthetic won me over. He needs more official merchandise. I have his Tomodachi mini figure and amiibo card. I have an acrylic keychain, a replica of NL's 'Wolfgang's Photo,' and a framed print of him. If Nintendo ever releases a plushie of him, I'll be at the Nintendo store trying to buy them all one.

3) What's it like being a mod?

I'm introverted by nature, and being a mod has made me more social and more proactive. My first invite to staff was in late 2012. I was shocked -- how did they find me?! I went on to become a Community Liaison alongside Jarikira in 2013 before resigning from both roles in 2014. I came back in 2020 as a mod again. The 2012-2014 era was very different than the current one. Back then, site activity was higher, and rule breaks were more frequent. There were quiet days and some really bad days. Regardless, I always loved keeping things organized and helping people. These days, it's more about fulfilling requests and providing clarification. and progressing 2.0. The pros outweigh the cons, and working with the staff offers me perspectives I wouldn't have thought about. There's so much happening in the background, and I appreciate the staff team and everything they do.

I'm looking towards ACC 2.0 with high hopes and want to hug the community that has evolved with us.

4) What is your favorite thing to do on ACC?

Socializing! When I first joined, I was anxious about trading and wasn't confident commenting on threads. I largely flew under the radar but started working for giveaways. I struck up some friendships and eventually inherited my own giveaway named Cloud 9 (started by Mickster589). It's how I "met" Devin2600 and a lot of other folks I still keep in touch with. The conversations have gone from complaining about school/exams to work/rent. Of course, there are many who haven't logged on for years, and I do miss them dearly. *Animal Crossing* is popular, but there's a degree of obsession that I'm only comfortable showing here. These friendships are a positive influence on my mental well-being.

5) If you could add a new animal species to *Animal Crossing*, what would it be?

There are so many animals I can name. I'm tempted to say capybaras, red pandas, or okapi, but I'll go with quokkas. HAVE YOU SEEN THEIR ADORABLE LITTLE FACES?! Maybe the okapi can be a special villager who sells posters.

6) Lastly, if you could ban an *Animal Crossing* villager...who would it be and why??

Barold first. Harry second. I find there...everything rather unsettling. I thankfully never had either appear in any of my games, but I would run for the hills. Just kidding, I'd still talk to them and hope they move out at their earliest convenience. I don't mind Beardo, though.

Filbert's Staff Report

The Bell Shop

Brought to you by Milly_MFG

When the Bell Shop was first introduced, the members of ACC were left in awe and disbelief. However, as time passed, the suspense continued to build, and rumors grew, but no Bell Shop. We knew it was hard work, but hope began diminishing as the years passed. Suddenly, the hype for the Bell Shop became a joke. Laughs sounded around the website as phrases such as “when pigs fly” turned into “when the Bell Shop opens.” The hope of it all was gone, and now it was a myth, nothing more than an idea that once was- a has been. That was until a wide-eyed Celeste came along and announced that not only would she be bringing us the Bell Shop, but that she will be putting it in ACC 2.0.

Understandably, there were skeptics. Hope was once raised before, and then the glory of what the Bell Shop was to become never made another announcement. So, when this young owl came into the picture, the community wasn't sure if such good news could be true. I wanted to understand the community's thinking, so I conducted several interviews.

“I never gave up hope. I am ready to spend my Bells the moment it goes live!”



“Bell Shop? Listen, don't wait around for that. Just come to Redd's.”



“The Bell Shop? It's cool, man. I'll check it out when it goes live.”

The community is overwhelmingly optimistic. With recurring announcements and updates, we are all kept in the loop of what is going on and are on the edge of our seats

for when we can all finally see that glorious shop. So, check around for your Bell ads. Trust me; there is a lot you're going to want to buy.



This has been Filbert with another Staff Report. See you in the next issue, bucko!



Tricky and Trendy Trivia

Brought to you by FrigusReamerus

This issue's trivia is all about the green-clad hero, Link, and his many adventures! Don't worry, as no spoilers will be given about the newest installment, *The Legend of Zelda: Tears of the Kingdom*.

1. Which race does Link belong to?
 - a. Zora
 - b. Goron
 - c. Rito
 - d. Hylian

2. In *The Legend of Zelda: Skyward Sword*, what is the name of the recurring antagonist?
 - a. Ghirahim
 - b. Demise
 - c. Vaati
 - d. Zant

3. In *The Legend of Zelda: A Link Between Worlds*, what is the name of the Dark World counterpart of Hyrule?
 - a. Termina
 - b. Lorule
 - c. Holodrum
 - d. Labryнна

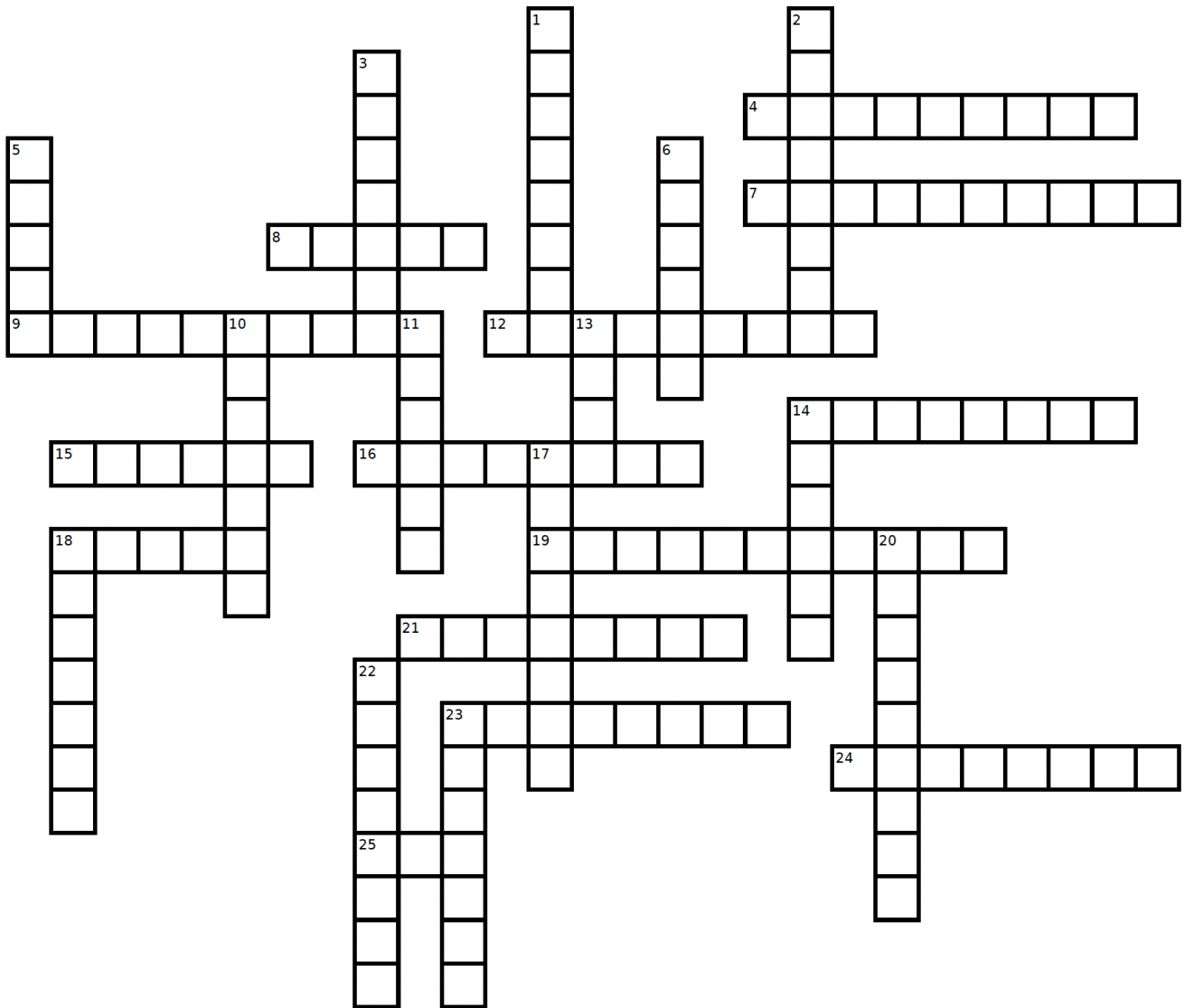
4. In *The Legend of Zelda: Majora's Mask*, how many transformations can Link undergo by wearing different masks?
 - a. 9
 - b. 7
 - c. 5
 - d. 12

5. What is the name of the recurring antagonist who is often depicted as a monstrous, pig-like creature?
 - a. Vaati
 - b. Ganon
 - c. Ghirahim
 - d. Majora

Crossword: Let's See the World!

Brought to you by FrigusReamerus

*This crossword is all about traveling and seeing the world this summer,
and some things you might be doing there!*



Down:

1. A card with a photograph or illustration on one side, often sent to friends or family while traveling.
2. An item purchased or kept as a reminder of a specific place visited during a trip.
3. Suitcases, bags, and other belongings travelers carry during their trips.
5. An establishment that provides accommodation and other services to travelers.
6. Walking in natural environments, usually on trails or paths, for recreational purposes.
10. The style or types of food and cooking characteristic of a particular region or culture.
11. An expedition to observe or hunt wild animals, often in African countries.
13. An official endorsement on a passport allowing entry or stay in a foreign country.
14. A building or institution that showcases artifacts, artwork, or historic objects.
17. A document issued by a government that allows you to travel to and from foreign countries.
18. A person who travels for pleasure or to visit attractions in different places.
20. A planned route or schedule of activities for a trip or journey.
22. A prominent or well-known feature of a landscape or city often visited by tourists.
23. Staying outdoors in a tent or shelter, typically in a designated camping area.

Across:

4. A book providing information about a specific place or destination for travelers.
7. A large towel used for lounging or drying off at the beach or by the pool.
8. A sandy or pebbly area by the ocean, lake, or river, often visited for relaxation or recreation.
9. The visible features of an area of land are often considered in terms of their aesthetic appeal.
12. An exciting or unusual experience, often involving risk or exploration.
14. A structure or statue built to commemorate a person or event of historical importance.
15. A trip on a ship, typically taken for pleasure and visiting multiple destinations.
16. A bag carried on the back, often used by travelers to carry essential items.
18. A form of transportation consisting of a series of connected vehicles running on tracks.
19. The activity of visiting places of interest in a particular location.
21. A powered flying vehicle used for transportation, often for long-distance travel.
23. The form of money used in a particular country or region.
24. A person who goes on a journey or trip, especially to distant or unfamiliar places.
25. A visual representation of an area, showing geographical features, roads, and other details.

Katrina's Horoscopes

Brought to you by: PenguinGeek



Aquarius (Air Sign) - *You are in charge of your own happiness and only you. Don't let other villagers try to blame you for their unhappiness. It seems mean, but you may need to put your needs before theirs.*

Animal Crossing Villagers with this sign:



Aries (Fire Sign) - *If someone is badgering you or trying to get under your skin: kill them with kindness. Show them you are the bigger person and won't let their mean comments get to you. Maybe they are jealous of you?*

Animal Crossing Villagers with this sign:



Cancer (Water Sign) - *You are ready to learn! Go out and try something new; challenge yourself to try new food, or maybe take a route home you never take. You might even learn something new about yourself...*

Animal Crossing Villagers with this sign:



Capricorn (Earth Sign) - *Review your friendships and looks for those who respect you. For the ones that you think don't, you may need to rethink your relationships with them. You want people around you who make you feel good. Hold on to your good friends...*

Animal Crossing Villagers with this sign:



Gemini (Air Sign) - *Don't let FOMO get to you; who cares what other people are doing? Focus on what makes you happy; be confident! If you let your mind fog up with what you think you are missing, then you won't be able to feel confident in what you are doing now.*

Animal Crossing Villagers with this sign:



Leo (Fire Sign) - *If you ever feel stuck, don't forget to ask questions. Take the time to familiarize yourself with the situation; you don't want to make any rash decisions without fully taking the time to understand the gravity of your problem.*

Animal Crossing Villagers with this sign:



Libra (Air Sign) - *You may be approaching an important part of your relationship right now. You don't want to say the wrong thing...so analyze the situation and decide the best course for you and your counterpart.*

Animal Crossing Villagers with this sign:



Pisces (Water Sign) - *Don't spread gossip...people are going to start sharing with you new or 'old' information. Best to keep it to yourself and enjoy the fact others want to confide in you.*

Animal Crossing Villagers with this sign:



Sagittarius (Fire Sign) - *Prepare for something unexpected to appear in your life. It could be something tangible or even a new relationship. Whatever it is, try to enjoy it!*

Animal Crossing Villagers with this sign:



Scorpio (Water Sign) - *Don't butt into a situation to try to make yourself feel good about yourself. Apply yourself only if you truly want to help someone or something make a difference.*

Animal Crossing Villagers with this sign:



Taurus (Earth Sign) - *Make sure you and your counterpart are on the same page. Miscommunication happens, and you don't want to get into an awkward situation where you both thought something different. This could lead to turmoil down the road...*

Animal Crossing Villagers with this sign:



Virgo (Earth Sign) - *If you're struggling and find yourself with nothing to do...determine what your mood is and how you feel. At this moment, what do you want? You decide. If you're in a bad mood, try to find something to cheer you up. Take care of yourself!*

Animal Crossing Villagers with this sign:



HOUSE & ISLAND

issue 1

**HOUSE & ISLAND
ISSUE 1**

*by Dimentio95
& missamazing2008*



Welcome to this **NEW** segment of the ACC Newsletter that explores the homes and islands of our own very own users. In this special first edition double feature, we explore Dimentio95's **Windfall** (right map) and missamazing2008's **Covinsula** (left map).

FIRST STOP: **Covinsula!**

I received the warmest of Covinsula welcomes, and I couldn't wait to dive in. An artisanal blend of in-season foliage greeted us as we started our tour into the unknown. It was also a convenient place to make a quick phone call.



Upon arriving at the Estate, I was shocked and curious to learn more about this Renaissance fusion of Irish and Japanese influences.



A full-time employee of the Welcome Center directed me toward the Estate. She looked quite familiar, but I couldn't quite place it. I got the impression there are great PTO and benefits plans in Covinsula.



Just past the juxtaposed pagoda and spiritual epicenter of the island is a dedicated area for Maze's Benz, demonstrating the unique multicultural affluence of Covinsula.



A quick tour of the living room quickly peers into the passions of Covinsulans: Dogs, the Arts, and Sporting.



It's perhaps no coincidence that this island nation boasts a pastel coat of arms in its unique vexillology, which I inquired about in

our Zoom call with Maze's team in the adjacent office space.



We headed into the stunning kitchen, packed with the latest innovative appliances. I immediately felt at home and ready to explore the culinary heights of Covinsula.



The vibrant pastel bedroom leaves plenty of space for relaxation and playtime under the non-stop careful watch of all of your stuffed friends and favorite neighbors.



As a show of diplomacy, I visited the CVS-WFL Unity Garden signifying the continued alliance and maintenance of direct flights between our islands.



In my continued tour of the grounds, we stopped by the Covinsula community farm. We took in the verdant greenery of these beachside crop fields.



I could hardly imagine how someone could ever want to leave home and the garden paradise of Covinsula!



See above: Last known resident who tried to depart Covinsula

WINDFALL

After a quick, direct flight via Dodo Airlines...



I arrive at the tropical locale of Windfall and am immediately greeted by crisis. I mean Crises...or whatever you would call two of Chris.

Taking great care not to step on ground Chris's face, we head north to see the

beautiful flora in full bloom at the WFL-CVS Unity Garden (pictured below).



Throughout the bustling metropolis of Windfall, visitors pass by various bright and shiny luxury vehicles, resulting from Windfall's historical dominance in the tarantulas and turnips export economy.



Our carefree host embodies Windfall's relaxed resort atmosphere. Paths are merely a suggestion- invite yourself to trample through the fields of orange and blue. Here in Windfall, you're as free as the wind.



Château de Chris



The island's premier home, Château de Chris, is the perfect destination for game day (especially if the game is foosball or a Nintendo Switch title).



The cozy master suite, full of ornate custom details, doubles as a fireside lounge and sleek home office fit for an accomplished island manager.



Great taste in kitchen wallpapers on both islands!



The basement lounge was the perfect conclusion to our tour of Windfall: it is the perfect destination for live music and a meal.

Spotlight Advertisements

Brought to you by: Alexander1



Hey Bucko,

**Come to Milly's Flowers & Gifts
for all your New Horizons & New Leaf needs!**

animalcrossingcommunity.com > Giveaways > MFG Giveaway

This advertisement features a blue bear character with a green tree on its chest, standing on a red hill. The background is a yellow grid of various nature icons like flowers, butterflies, and fruits. The text is in a bold, black font.



**WE WANT YOU FOR ACC
STAFF**

Apply Today

**ACCEPTING APPLICATIONS
FOR
RESEARCHERS & DEVELOPERS**

**Come & play
ACC's Puzzle
League**

*Find us on the off topic/forum
games board.*

This advertisement is split into two sections. The left section has a red and white striped background with a blue circular area containing a brown bear character and recruitment text. The right section has a dark blue starry background with a yellow dog character, a green tree with red apples, and a purple puzzle piece graphic. The text is in a mix of bold fonts and cursive.




**Come Fly Away with Dodo Airlines!
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